Contact

+972-52-540-5299

Portfolio

LinkedIn

Education

Major in animation and concept design IAC

2013 - 2015

Awards

Asif animation Festival | 2018 Best "Short animation"

Loop de loop | 2017 lst place in "Pizza" category

Language

Hebrew

English

Guy Osnat

Hi, I'm Guy, a 2D animator and illustrator with over 10 years of experience. I've worked on a variety of projects across games, films, and TV series, bringing characters and stories to life through animation and illustration. My focus is on creating dynamic, visually engaging work that enhances the storytelling experience

Experience

Papaya Gaming | 2024 - 2025

2D Monetization artist Monetization Illustrator, designing artwork for in-game events

Playtika | 2022 - 2023

2D artist,2D Unity Animator Illustrator and Unity Animator on Best Fiends, designing characters and in-game events

Communix | 2021 - 2022

Storyboarder,2D Unity Animator Storyboard Artist and Unity Animator, creating ads, event boards, and game animations

The Hive | 2020 - 2021

Lead Animator, Character Animator Cut-out Animator, animating characters and effects for TV series and animated clips

Happy Glass Game | 2020

2D Character Animator(Freelance) Cut-out character animator in Flash on the game Happy Glass, creating character animations

Pil Animation | 2019 - 2020

2D Animator(Freelance) Cut-out Animator, animating promos and commercials in Flash

Breaking the 4th wall | 2019

2D Animator(Freelance)
Cut-out Animator, animating characters and effects in Flash

Plarium Social Gaming | 2018

2D FX Animator VFX Animator, using Unity particles and assets to enhance transitions and UX

Snowball Studios | 2016 - 2017

Lead 2D FX Animator Lead VFX Animator on Barbie Dreamtopia, using TVPaint and coordinating with director and teams.

Being Solomon animated movie | 2016

Light and shadows artist
Lighting and shadow animator on the feature film Being
Solomon

Blackboard Studios | 2016

Concept Artist and 2/3D Animator 2D/3D Animator & Illustrator at Blackboard, creating commercial animations and illustrations